



# Pawlympics

## 1. Doggie Twister

The owner rolls a dice to get 3 non duplicated numbers. Then your dog has to sit in the matching numbered hoops for 5 seconds.

*You must roll a unique number before moving on to the next hoop. Penalties will apply for those who are not sitting down on the job*



## 2. Beat the Treat

A test of recall. The owner stands at the far end of the course and calls the dog. The dog must pass through a corridor of tantalising temptations, without stopping. *penalties will apply to those greedy guts that can't beat the urge to eat the treats*

## 3. Hunt the

The dog must sniff out the sausage separate posts (without the owner) *Penalties will apply to those who sausage*



## Sausage

from under three picking them up) *can't find a tasty*

## 6. Walk the Dog

Not as easy as it sounds when you have to walk your dog on a lead around a circuit of obstacles whilst carrying a tray of delicate items.

*We'll see just who is walking who. Penalties will apply for every item dropped.*

